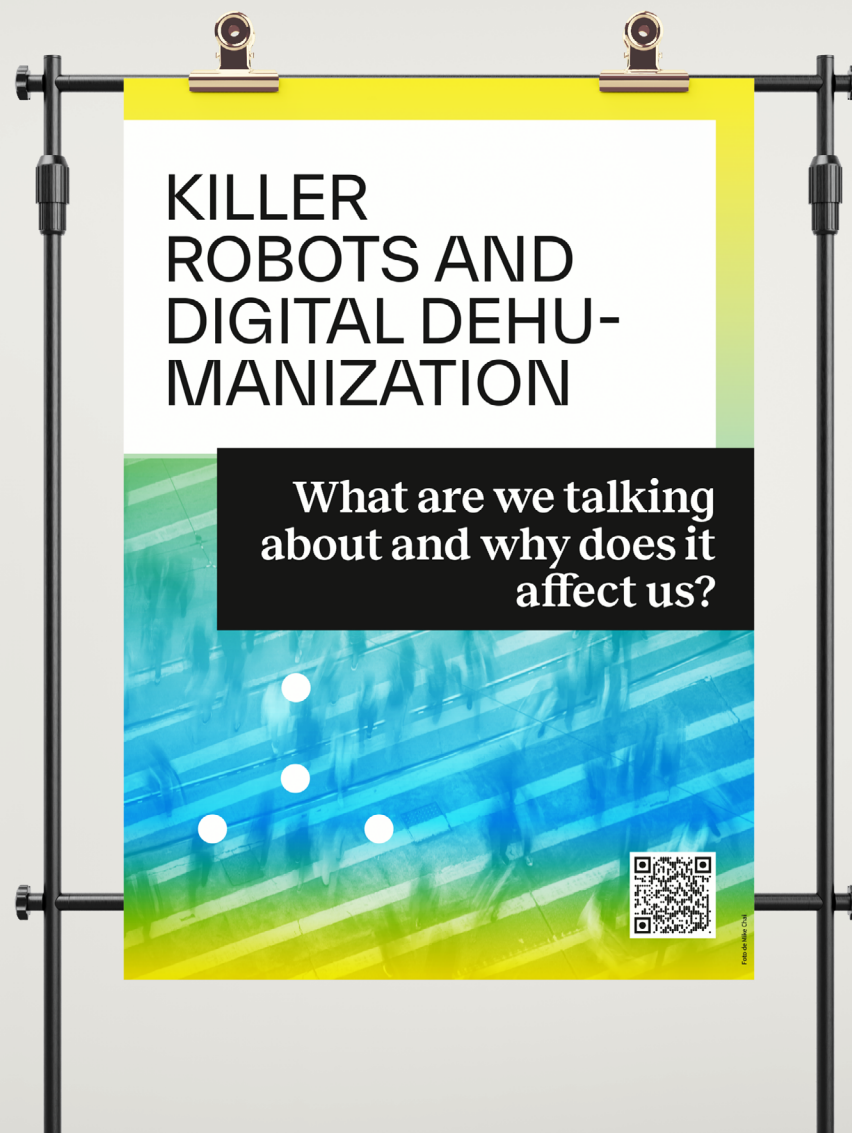# RE(X)SISTENTES
TO DIGITAL DEHUMANIZATION

GENERAL DESCRIPTION OF THE EXHIBITION

The exhibition **"Re(x)sistentes to Digital Dehumanization"** addresses the profound ethical and social challenges posed by the digital age. Curated by Jazmín Ruíz Díaz and the TEDIC team, with support from Mines Canada Fund, this exhibit merges art and activism to resist the growing dehumanization of people through technology, where humans are often reduced to mere data, stereotypes, and labels. At the intersection of technology and human rights, we aim to raise awareness about the use of autonomous weapons, or killer robots, and the importance of regulations to protect humanity.

Featuring Paraguayan artists such as Alegría González with her work "Archives of Feeling," and Laura Mandelik and Victoria Mussi with their piece "Binarie", this exhibition seeks to raise awareness of the dangers of dehumanization and the need for an ethical and rights-based approach to the use of technologies like artificial intelligence. Additionally, the exhibit is linked to the #MisDatosMisDerechos campaign, which advocates for comprehensive data protection laws in Paraguay.

The exhibition has been translated into Spanish, Portuguese, and English to facilitate its download and allow more people to showcase it in various contexts. Below, we present an infosheet for setting up the exhibition in any space, available in Spanish, Portuguese, and English.

KILLER ROBOTS AND DIGITAL DEHU-MANIZATION

What are we talking about and why does it affect us?

EXHIBITION SETUP INFOSHEET

The "Re(x)sistentes to Digital Dehumanization" version is available as posters in A3 format, as well as in digital format that can be displayed in a variety of spaces such as libraries, classrooms, and community spaces. The exhibition is easy to produce and can be adapted to different contexts. Typically, visitors can explore the exhibit in about 10 to 15 minutes.

It's a simple, dynamic, and accessible setup for anyone interested in raising awareness about digital dehumanization and the ethical challenges posed by artificial intelligence. The exhibition requires around 25 m² of space, with walls or movable panels, and some optional tables to present interactive elements. The event can last a single day or be extended, depending on the space and the needs of the host.

Available Versions of the Exhibition:

- ✖ **Posters for printing:** Original prints in A3 format presenting the main themes in English, Portuguese, and Spanish.

- ✖ **Digital:** The exhibit is also available in digital format for attachment or hyperlinking to different materials. Translated into Spanish, English, and Portuguese.

For more information or details on how to set up the exhibition, feel free to contact us at **info@tedic.org**.

Materials Needed for Setup:

- ✖ Adhesive tape (preferably masking tape or clear tape)
- ✖ Scissors
- ✖ Hooks
- ✖ Projector or monitor for projections (optional)
- ✖ Notebook or computer (optional)
- ✖ Speakers (optional for music or presentations)
- ✖ Tables (optional, if additional supports are needed for works or interactive devices)
- ✖ Movable panels or availability of 3 smooth walls (190 × 200 cm)

Ideal Location for Setup:

- ✖ Smooth walls or movable panels.
- ✖ The space should have at least 25 m².
- ✖ Ideally, the layout should allow visitors to move freely around the posters without obstructions.
- ✖ The exhibition can be set up both outdoors and indoors.
- ✖ If monitors and computers will be used, it is recommended to prioritize indoor settings.
- ✖ If only posters are being set up, the type of environment is flexible.

ORDER OF PLACEMENT

1. Entrance or introduction to the exhibition

The first poster should present the curatorial text of the exhibit, introducing the general concept of digital dehumanization and the activism around this topic. It is important to include the logos of the organizations involved in the exhibition, as shown in the original file.

2. Initial section

Distribute posters (2, 3, 4) on the same wall. The "Digital Dehumanization" poster (Poster 2) should be highlighted as it is one of the exhibition's main themes. The "Technology can and should…" poster (Poster 5) can be placed in any order but is recommended to be kept between posters 2, 3, and 4 and the subsequent ones.
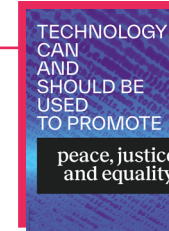

3. Killer robots section

The posters referencing robots and artificial intelligence (Posters 6,7, and 8) should be placed together and in sequence. These posters can be placed on another wall/panel. The "Human Prejudices" poster (Poster 9) serves the same function as the "Technology can and should…" poster (Poster 5) and can be placed individually.

4. Final section

The final posters, which reference the campaign against killer robots (Posters 10, 11, and 12), should be placed together, following the proposed order.
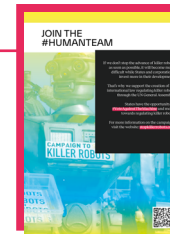
5. Exhibition Add-ons

Include the ConMiCaraNo Simulator and the documentary Inmoral Code - SKR in specific stations for attendees to interact with. It is recommended to project the documentary at the beginning of the exhibit and place the simulator at the end so visitors can see the biases that artificial intelligence can exhibit. These stations can be placed next to the walls/panels or in separate projection areas.

EXHIBITION ADD-ONS

✖ **"Binarie" by Laura Mandelik and Victoria Mussi:** Requires a large space, preferably on a central wall. Speakers are recommended for the projection of the work.

Instructions: Install a projector and a screen to display the visuals. If not possible, use a laptop. The work is available at the following link.

✖ **ConMiCaraNo Simulator:** The simulator should be set up in an interactive station with a laptop or tablet.

Instructions: Ensure the device has internet access and allows people to interact with the application. The simulator is available at the following link.

✖ **Documentary Inmoral Code - SKR:** Projection on a large screen or monitor.

Instructions: Use speakers or headphones if the space is small and you want to avoid interference with the overall exhibition atmosphere. The documentary with subtitles is available at the following link.

DOWNLOADABLE FILES

✖ Flyer templates for event promotion in three languages (Spanish, Portuguese, and English) are available at the following link.

✖ A3 print designs: These files are available for download in three languages (English, Portuguese, and Spanish), and can be printed in A3 format for easy setup in any space.